

An invitation from The Queen of Hearts:
Accept the Fun Challenge!

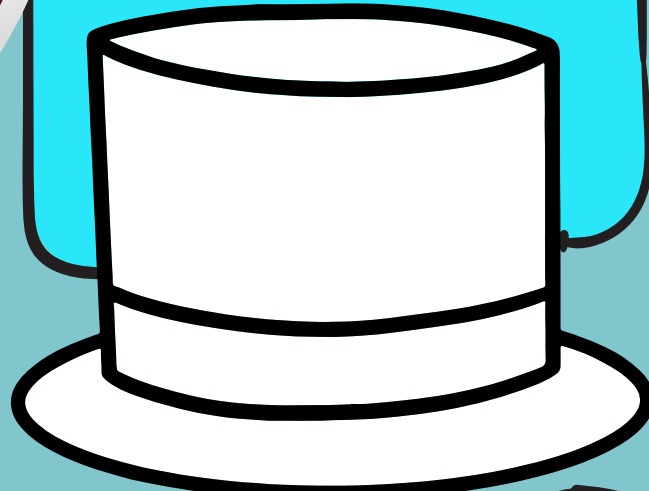
Dear students,
Having joined a series of games at the English Fun Week, you should now be familiar with the story Alice in the Wonderland! I would like to challenge you with the following questions and games in this newsletter. Check out the sections below and scan the QR code to hand in your answers. Students who submit their answers by 10 July, 2023 (Mon) may get a special gift from me. Good luck to you all.

Your majesty,
Queen of Hearts
The Queen of Hearts

Game 1

Design a new hat for Mad Hatter
Mad Hatter has lost his precious hat. He wants you to draw a new hat for him.
Here are his instructions below.

1. His new hat is blue with yellow checks on it.
2. On the top of the hat, there are three tiny pink cupcakes.
3. There is a green ribbon on the edge of the hat.
4. He wants to add a red heart shape on the edge of the hat too.



Game 2

Word Search:

Can you find the words that appeared in the story?

Some of the words that appear in the story have been hidden in the word search below. Let's see how many words you can look for

M	H	M	A	L	I	C	E	E	T
O	D	E	A	T	F	J	R	R	E
U	I	C	S	D	E	A	E	A	N
S	N	U	A	H	H	R	C	B	T
E	A	P	Q	H	I	A	T	B	H
K	H	S	C	E	T	R	T	I	H
Q	P	R	K	I	N	G	E	T	T
K	A	P	A	R	T	Y	F	C	E
M	C	A	R	D	S	A	I	C	A
W	A	T	C	H	T	H	O	L	E

TEA

PARTY

ALICE

MOUSE

WATCH

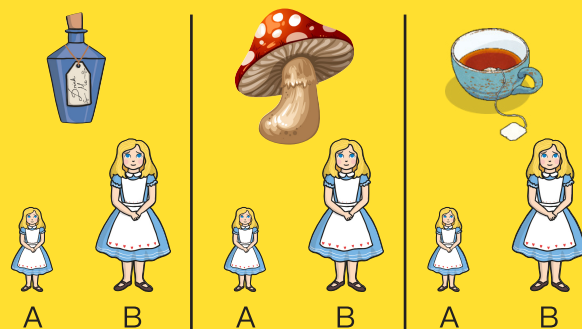
RABBIT

Game 3

Oh no! Alice is getting...

In the story, Alice changed her size using different magic tools. How did her size change after using the magic tools?

Circle the correct pictures.



Game 4

Who does it belong to?

Look at the objects below.
Who do they belong to in the story?



宣道會葉紹蔭紀念小學

CHRISTIAN ALLIANCE S Y YEH MEMORIAL PRIMARY SCHOOL

Welcome to SYY English Wonderland:

An English Fun Week based on Alice's fantasy

Have you ever thought of having magical experiences, such as meeting animals that can talk or enlarging yourself just by eating a piece of cake? These ideas sound silly, yet they are always possible in the world of stories. One of the must-read classics of all times, Alice In The Wonderland, describes a young girl Alice having a series of surreal and astonishing experiences after falling into a tree hole with a talking rabbit. In our latest English Fun Week, a series of booth games based on this all time popular story were presented to our students. Through these booth games, our students not only learnt more about Alice's adventure, but also enjoyed massive opportunities to communicate and learn with one another in English. Scan the QR code below to watch the video about our English Fun Week!



Our students also voted for their best three English Games and here below are the results

WHAT TIME IS IT?

DRINK ME OR EAT ME - A SHADOW EXPERIMENT

SPOT THE DIFFERENCES

THE QUEEN'S CROQUET GROUND

CATERPILLAR'S GROWTH



Do you dare to conquer Queen of Hearts?
Children saved Alice
by finishing all the games

'Finish all the games in my playground or Alice will be locked up forever!' Standing in the middle of her Wonderland, the Queen of Hearts challenged all the students to rescue Alice by completing all the games at the English Fun Week. Having dressed as the Queen of Hearts and Alice, our Native teachers, Ms Amandeep and Ms Aman surprised a lot of students and many of them ran up to them for photos. Students also scattered in the covered playground and queued up for a variety of games. The eight games were designed based on Alice in Wonderland. They aimed at expanding students' daily use vocabulary and enhancing students' interest in reading English stories. You may learn how our children enjoyed themselves in the games by scanning the QR code below. Don't forget to read the short paragraphs below that reveal the tips to win the games!

What do our students say about the English Fun Week?
'We aren't scared of you, Queen of Hearts!'

What time is it?

Without meeting White Rabbit, Alice wouldn't have her adventure in the story. Acting as a servant for Queen of Hearts, he always kept a pocket watch to make sure he was on time for all his tasks! In the game What Time Is It, students first asked the teacher about the time and adjusted the clock accordingly. Junior students liked this game madly since they found it so easy and it's relevant to what they learnt in their Math lessons!



Caterpillar's Growth

In the story, Alice met Hookah-Smoking Caterpillar which always challenged her with difficult questions in the forest. Inspired by the character, a word-spelling game was designed to challenge how fast our students could form a word with letters provided. Cheng Lap Kiu from 6A told us how he felt about the game. Scan the QR code now and see how he commented on it!



The Mad Tea Party

Replicating the scene of Alice joining the tea party hosted by Mad Hatter in the story, students needed to prepare the food and drinks according to teacher's instructions. Students were exposed to a variety of vocabulary regarding food and beverage. Some students reflected that the game had reminded them of dining experiences with their families. Some others even found it exciting because they could also create their ideal menu for the teacher in the game.



Spot the Differences

Surprisingly, Spot the Differences remained as the all-time favourite game for our students. In this game, students were required to look for 3-5 differences in the pictures of Alice standing in the forest and spoke about them within 30 seconds. Jasper Wong from 5A shared the reasons why this game fascinated him most. Scan the QR code and learnt more about it.



The Queen's Croquet Ground

One of the most popular scenes in Alice in Wonderland is the croquet match Alice had with the Queen of Hearts. They first read a card about one of the magic tools appeared in the story and identified who it belonged to. After that, they needed to match the tool with the character by hitting the ball through the correct hoop. Although it's quite difficult for our children to hit the target, they kept trying and most of them still had so much fun from this ball game!



Be a Designer

Cheshire Cat, which is famous for his power to vanish and appear at will, acted as Alice's friend in the story. He guided her the way to different places and showed up to support Alice when she met Queen of Hearts at her garden. Our children became designers at this game and create new costumes for Cheshire Cat. Wong Tsz Ching from 6A would like to share design with you. Check it out by scanning the QR code.



I like Card Games because I can play card games there.



I played the games What Time Is It and Card Games. I like What Time Is It because it's harder!



I went for the games The Mad Tea Party and Drink Me Eat Me. I like Drink Me and Eat Me because the card goes right and left and big and small.



My favourite game is The Queen's Croquet Ground because I like playing ball games.



My favourite game is the Card Games because we can learn English in it. There are a lot of shapes for us to learn.



I played the game Spot the Difference. I saw two photos and I needed to look at the differences between the two.



My favourite activity is the game where you need to pick the card and put it on the correct picture.



My favourite booth is (the game) The Queen's Croquet Ground I learnt how to play golf in this booth. And it is interesting and fun because I always feel excited when I play sports games.



My favourite booth is (the game) Drink Me or Eat Me, because it can help me learn science.



My favorite booth is the game Drink Me and Eat Me because we can use the light to make (the figure) Alice bigger or smaller.